COMBAT

Fire	Left Mouse Button	
Aim / ADS		
Aim		
ADS	Right Mouse Button	
Reload	R	
Next Weapon	Mouse Wheel Up	
Previous Weapon	Mouse Wheel Down	
Primary Weapon 1	1	
Primary Weapon 2	2	

SETTINGS

GRAPHICS	CONTROL	SOUND	GAMEPLAY

KEY INPUT METHOD

Crouch	Toggle
Prone	Toggle
Walk	Hold
Sprint	Hold
Free look	Hold
Hold breath	Hold
Peek	Hold
Map	Toggle

Aim	Toggle
ADS	Hold

※ Must assign separate keybinds for Aim and ADS actions in order to function.